

ERIS AND DYSNOMIA

Before the Epstein Drive, a few isolationist communities, scientific missions and mining ventures came to Eris and Dysnomia. Their ships became their homes, machine shops and spare parts; their landing sites became claims, some of which are still defended by descendants, but most are empty shells. People still come here for work, isolation and escape. Recruitment adverts promise generous wages and a stake in a growing colony at the edge of humanity. The cost of going home is glossed over or buried by hopes and promises.

Kallisti station – “Golden Apple” among the oldest colonists – lies embedded in the ice and is connected to several landing pads for ships of various sizes. To this cold and desolate place Cydonia Interplanetary (CI) came, represented by administrator Angelica Schumoff. The construction of the Cydonia Eris Complex (CEC) next to Kallisti brought new equipment, modern technology and an influx of people. Supply ships that used to be scarce are now more frequent. There is even talk about a new tourism initiative to this outermost colony of humanity. Adverts also claim that entrepreneurial newcomers with a serviceable rockhopper and drilling expertise can build successful businesses of their own. A few have cleared their debts and bought shares in the claims they worked. Their success keeps recruitment queues steady.

Schumoff needs the expansion to succeed. Equipment, specialists and ships have been committed on the strength of surveys that competitors would pay dearly to obtain. Freight companies, prospecting partnerships and security contractors (and syndicates) have followed CI outwards.

The older families retain influence, if not real and enforceable power. They own excavation records and the workshops that keep outlying settlements alive. Their rescue crews can save people whom employers have already written off.

CEC and Kallisti’s growing docks compete in servicing ships. Bars and meeting places run by the greedy and ambitious pop up, some taken over by syndicates, others retaining a level of independence.

Some dimensions for inspiration:

- Who lives here? Why?
- What organisations have shown interest in Eris and/or Dysnomia? And why?
- Social inequalities and injustices.
- Various syndicates, OPA related or honest criminals.
- What are the activities, tensions, and conflicts between the different syndicates, and the syndicates and one or more of the present security corporations?
- Unlicensed clinics.
- Across on Dysnomia (Eris’ moon) there may be small extraction camps, private landing grounds and intermittently occupied research stations.
- Access to supplies.
- What roles do these two rocks play in the different eras of The Expanse RPG?